

# Bradley Bernard

San Francisco Bay Area | [github.com/bradleybernard](https://github.com/bradleybernard) | [linkedin.com/in/bradleybernard](https://www.linkedin.com/in/bradleybernard) | [bradleybernard.com](https://bradleybernard.com)

## EXPERIENCE

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**VuxByte – Founder & CEO** – <https://vuxbyte.com/>

**June 2023 – Present**

**Facebook – Software Engineer**

**June 2021 – June 2023**

- Designed and led cross-platform core features for Messenger, fueling massive product growth, and user engagement
- Mentored engineers, promoted cross-team collaborations, and instilled work-life balance for sustainable productivity
- Architected a crucial cross-platform experimentation framework extension, evaluating new features' metrics impact
- Cultivated a culture of learning: iOS tech talks and comprehensive documentation for onboarding and workflow efficiency

**LinkedIn – Senior Software Engineer**

**November 2018 - June 2021**

- Designed and architected delightful, mobile-first experiences for job seekers on iOS
- Mentored, onboarded, and leveled up new iOS engineering hires into the organization
- Reviewed and assisted in horizontal iOS efforts: testing, design patterns, and iOS app architecture
- Automated and modernized company-wide code review workflows and processes to redefine developer productivity

**PayPal – Software Engineer**

**August 2017 – November 2018**

- Developed UI (UIKit and Auto Layout) following MVVM design patterns with unit tests and UI tests via XCTest
- Improved Jenkins CI pipelines to create iOS simulators on demand via simctl to speed up the testing stage
- Designed iOS push notifications architecture to handle parsing, validation, routing, presentation, and delegation logic
- Led iOS releases using fastlane, Crashlytics, Loggly, TestFlight, Xcode, and internal tools to diagnose and triage errors

**iUnfollow.com – Founder** – <https://iunfollow.com/>

**March 2011 – March 2017**

- Used the Smarty PHP template engine with the MVC pattern to iterate quickly and safely with scalability in mind
- Built a C program to compute the difference, intersection, and union of large PHP arrays and insert into the database
- Performed SEO on each page to rank for highly competitive keywords to increase page rank across all major search engines
- Refactored the code several times, such as upgrading from mysql\_ to mysqli\_ (PHP 7) to avoid possible SQL injections
- Sold the business in March 2017 and successfully transferred all assets to the new owner who continues to run the site

**ShopFly – Full Stack Developer**

**June 2016 – October 2016**

- Designed a RESTful API in Node.js v6 with ES6 and vanilla JS on the Microsoft Azure Mobile Services platform
- Created the MSSQL table structures and designed highly optimized queries that always used index seeks with multiple joins
- Crafted view controllers in Swift 2.1 which requested and displayed data from the remote API

**O'Neill Sea Odyssey – Full Stack Developer**

**January 2015 – June 2015**

- Created an iPad app that communicated with a PHP API to save sea navigation data into a MySQL Wordpress database
- Sent HTTP requests from the iPad to the API which interfaced with a custom Wordpress plugin to validate incoming data

## EDUCATION

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**University of California, Santa Cruz - Bachelor of Science in Computer Science**

**June 2017**

- Relevant Courses: Software Engineering, Computer Architecture, Data Structures, Discrete Math, Advanced Programming, Algorithms and Abstract Data Types, Assembly Language, Database Systems, Operating Systems, Compilers, Web Apps

## SKILLS

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**Proficient in:** Swift, Objective-C, C, JavaScript, Python, PHP, MySQL, HTML, CSS

**Experienced with:** C++, Bash, Ruby, Java